



॥ सा विद्या या विमुक्तये ॥

**स्वामी रामानंद तीर्थ मराठवाडा विद्यापीठ, नांदेड**

‘ज्ञानतीर्थ’, विष्णुपुरी, नांदेड – ४३१ ६०६ (महाराष्ट्र राज्य) भारत

**SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY, NANDED**

‘Dnyanteerth’, Vishnupuri, Nanded - 431 606 (Maharashtra State) INDIA

Established on 17th September, 1994, Recognized By the UGC U/s 2(f) and 12(B), NAAC Re-accredited with 'B++' grade

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आंतर विद्याशाखीय अभ्यास या  
विद्याशाखे अंतर्गत संलग्नित  
महाविद्यालयातील B.F.A. (Drawing &  
Painting) प्रथम वर्ष अभ्यासक्रम  
शैक्षणिक वर्ष २०२२-२३ पासून लागू  
करण्याबाबत.

## प रि प त्र क

या परिपत्रकान्वये सर्व संबंधितांना कळविण्यात येते की, दिनांक १९.०५.२०२२ रोजीच्या आंतर विद्याशाखीय अभ्यास विद्याशाखेच्या बैठकीतील शिफारसी प्रमाणे व दिनांक २५ जुन २०२२ रोजी संपन्न झालेल्या ५४ व्या मा. विद्या परिषद बैठकीतील विषय क्र. १३/५४-२०२२ च्या ठरावानुसार आंतर विद्याशाखीय अभ्यास विद्याशाखेतील संलग्नित महाविद्यालयातील खालील प्रमाणे अभ्यासक्रम शैक्षणिक वर्ष २०२२-२३ पासून लागू करण्यास मान्यता देण्यात आली आहे.

### 1) Bachelor Of Fine Arts I year (Drawing & Painting) (I & II Sem.)

सदरील परिपत्रक व अभ्यासक्रम प्रस्तुत विद्यापीठाच्या [www.srtmun.ac.in](http://www.srtmun.ac.in) या संकेतस्थळावर उपलब्ध आहेत. तरी सदरील बाब ही सर्व संबंधितांच्या निदर्शनास आणून द्यावी ही, विनंती.

‘ज्ञानतीर्थ’ परिसर,  
विष्णुपुरी, नांदेड – ४३१ ६०६.  
जा.क्र.: शैक्षणिक-०१/परिपत्रक/बीएफए/प्रथम/४४३  
अभ्यासक्रम/२०२२-२३/  
दिनांक : ०१.०८.२०२२.



स्वाक्षरित / —  
सहा.कुलसचिव  
शैक्षणिक(१-अभ्यासमंडळ विभाग)

प्रत माहिती व पुढील कार्यवाहीस्तव :

- १) मा. अधिष्ठाता, आंतर विद्याशाखीय अभ्यास विद्याशाखा, प्रस्तुत विद्यापीठ.
- २) मा. संचालक, परीक्षा व मूल्यमापन मंडळ, प्रस्तुत विद्यापीठ.
- ३) अधिष्ठाता, कला शाखा परीक्षा विभाग प्रस्तुत विद्यापीठ.
- ४) मा. प्राचार्य, सर्व संबंधित महाविद्यालये, प्रस्तुत विद्यापीठ.
- ५) सिस्टम एक्सपर्ट, शैक्षणिक विभाग, प्रस्तुत विद्यापीठ यांना देवून कळविण्यात येते की,  
सदरील परिपत्रक विद्यापीठाच्या संकेत स्थळावर प्रकाशित करावे.



**SWAMI RAMANAND TEERTH MARATHWADA**  
**UNIVERSITY, NANDED**

**FACULTY OF INTERDISCIPLINARY STUDIES**

**SYLLABUS FOR**

**BACHELOR OF FINE ARTS – DRAWING & PAINTING**

**Structure – ( CBCS Pattern )**

**( SEMES TER )**

**( Syllabus effective from 2022-23 on word)**

# **Syllabus for the course of Bachelor of Fine Art in**

## **Drawing and Painting (CBCS)**

### **Revised course (Twelve plus Four)**

**Eligibility of a candidate for admission to the course for the degree of Bachelor of Fine Arts (B. F A.) in the respective branches:**

**After H.S.C. Examination ,this 8<sup>th</sup> semester (four years) course in Drawing and Painting is planned to provide the students with the means to become creative artist in the field of visual art. Also as per norms laid down by all India Council for Technical Education, 12 + 4 Pattern is requested to be accepted.**

- **Student with Art Teacher Diploma (A.T.D.) Pass will be given direct admission in B.F.A. ( Drawing & Painting ) Second Year**

**\* The Knowledge given to the students in History of art, and Aesthetics, subject is to equip the students to know more about art analytically.**

**\* Medium of teaching / Instruction: Marathi / English/Hindi**

#### **A. Standard of Passing-**

**: Standard of passing applicable to B.F.A (Drawing and Painting )Degree Examination will be as under :**

**The candidate must obtain at least 40 % in individual subjects, in internal assessments and University examination in all theory and practical subjects.**

#### **B. ATKT Rules**

**Allow to keep term (ATKT) available for Theory subjects for only.**

### **C. Award of Class**

The system of evaluation will be as follows

Sr. No	Equivalent percentage	Grade Points	Grade	Grade description
01.	90.00-100	9.00-10	O	Outstanding
02.	80.00-89.99	8.00-8.99	A ++	Excellent
03	70.00-79.99	7.00-7.99	A +	Exceptional
04	60.00-69.99	6.00-6.99	A	Very Good
05	55.00-59.99	5.50-5.99	B+	Good
06	50.00-54.99	5.00-5.99	B	Fair
07	45.00- 49.99	4.50-4.99	C+	Average
08	40.01-44.99	4.01-4.49	C	Below average
09	40	4.00	D	Pass
10	< 40	0.00	F	Fail

standard of Passing ,Grade card , Grievance & Redressal , Registration rules & other as per CBCGS S.R.T.U.

Swami Ramanand Theerth Marathwada University, Nanded

### BFA / Bachelor of Fine Art – 1<sup>st</sup> Semester circular (Drawing & Painting )

Course	Sq. No.	Subject	Credit	Teaching Hours	No. of Assignment of tutorial	Internal Mark	Exam Mark	Exam Hours	Total Marks
Foundation Course	01	History of Art (Th) (Indian and Western)	04	60	02	20	80	03	100
	02	Color & Fundamental Of Art (TH)	04	60	02	20	80	03	100
Core Course	03	Still Life & Drawing From Life (PR)	04	120	10 5 ( Each)	50	50	12	100
	04	Nature & Man Made Object (PR)	08	120	10 5 (Each)	50	50	12	100
	05	2D Design & 3D Design (PR)	08	60	10 5 (Each)	50	50	12	100
	06	Head Study & Sketching & Out door Study	04	60	5	50	50	12	100
			32	480	39	240	360		600

Sem = 90 day x 6 hours daily = 540 Working hours – 480 hours = 60 hours other activity just as library, exhibition, seminar & study tour ect.

Note - the student who fulfill 75 % Attendance and complete the minimum required assignments and tutorial (Sectional work) will be entitled to appear for examination

### BFA / Bachelor of Fine Art –2<sup>nd</sup> Semester circular (Drawing & Painting )

Course	Sq. No.	Subject	Credit	Teaching Hours	No. of Assignment of tutorial	Internal Mark	Exam Mark	Exam Hours	Total Marks
Foundation Course	01	History of Art (Th) (Indian and Western)	04	60	02	20	80	03	100
	02	Print Making	04	60	05	50	50	12	100
Core Course	03	Still Life & Drawing From Life (PR)	04	120	10 5 ( Each)	50	50	12	100
	04	Nature & Man Made Object (PR)	08	120	10 5 (Each)	50	50	12	100
	05	2D Design & 3D Design (PR)	08	60	10 5 (Each)	50	50	12	100
	06	Head Study & Sketching & Out door Study	04	60	5	50	50	12	100
			32	480	42	240	360		600

540 working hrs. - 480 hrs. = 60 hrs. other activity just as library, study tour, exhibition, seminar, outdoor study etc.

**Note - the student who fulfill 75 % Attendance and complete the minimum required assignments and tutorial (Sectional work) will be entitled to appear for examination**

**TH = Theory; PR = Practical**

**01. History of Art (TH / 04 Credit / 80+20 = 100 Marks)**

Indian art (study of painting, sculpture and architecture)

01. Indus valley civilization art

02. Art of Maurya period.

03. Art of Shunga

04. Satvahana art

Western art (study of painting, sculpture & Architecture)

05. Prehistoric art

06. Egyptian art

07. Mesopotamian Art (Sumerian, Akkadian, Babylonian Art & Assyrian)

08. Aegean civilization art (create and Mycenae)

Indian: 1) Kushan periods art.

2) Gupta periods (Painting, Sculpture & architecture, shading)

Western: 1) Greece / Greek Art.

2) Etruscan and roman art.

02. Technical theory of mediums (TH - 04 Credit, 80 + 20 = 100 Marks)

1) Painter's mediums - Transparent and non-transparent color, Pencil, ink, charcoal, acrylic color, fresco, frasco secco, tempera, exotic method collage.

2) Sculptures medium: Clay, wood, stone, metal.

**02. Color and Fundamentals of Art (TH - 04 Credit, 80 + 20 = 100 Marks)**

Color theory & schemes, Point line, Texture, Shape, Mass, Form, Tone, Principal of design, Balance, Rhythm, Harmony, Proportion etc.

Golden mean in design, liner and massive, rendering, perception through eye emotional aspect in forms and form arrangement, expression in art, creation and appreciation in visual art, social and religious aspects involved in visual art.

**03. Nature & object study** (Practical -08 credit, 50+50=100 Marks, Min.10 (5+5) assignments compulsory as class work / seasonal work)

Study from man-made objects and Nature with emphasis on and construction, perspective, rendering in liner and massive drawing. Experience with material quality for feel, value in gray, texture and color rendering use of various media, like pencil, charcoal, ink, pen, crayon, etc. and their technique.

**04. 2D & 3D Design** (Practical, 08 Credits, 50+50=100 marks, minimum 10 each. 05

Assignments compulsory of class work / seasonal works)

2D Design - Study and exploration through organization of elements and principles of design point line, texture, shape / mass form, tone, color and Balance, Rhythm and proportionality respectively.

3D Design, - Constructional and or modeling of 3Dimensional geometrical forms such as cubes, cones, sphere, cylinders, slab etc. and organization forms for 3D Design. Use of paper, card board. Soap, plasticine, wire etc. to construct 3D design, Use of elements and principles of the art for 3Design.

**05. Still Life (PR)** – Rendering of objects with background media techniques and light conditions.

**06. Drawing From Life** – Drawing from life and Nature in Pencil, charcoal, crayon, ink etc. indoor and outdoor sketching

**07. Head Study** - Head study from life in Monochrome and color in different Media.

**08. Print Making-** Forming simple geometrical patterns of raised cardboard pieces for surface. Printing. stencil, printing of simple patterns, mono prints, juxtaposition of simple pattern

Anatomy study – study of human anatomy (Partly and full body)